

GIRLS' HIGH SCHOOL AND COLLEGE, PRAYAGRAJ

ASSIGNMENT -01

SESSION 2020-2021

CLASS 12 B

SUBJECT: COMPUTER SCIENCE

Instructions:

1. The parents to ensure that their ward watches the video instructions for this assignment by clicking on the given link: <https://youtu.be/0Z9USyc1dxY>. She should revise the lesson given in the book and then work on the assignment. The completed assignment is to be downloaded and filed/pasted in the subject file/copy and kept ready for submission. The day date and procedure of submission shall be notified later.

Reference Book: Computer Science with Java Class 12 by Sumita Arora

TOPIC – ARRAYS

Answer the following questions:

1. What is an array?
2. A matrix $B[10][7]$ is stored in the memory with each element requiring 2 bytes of storage. If the base address at $B[x][1]$ is 1012 and the address at $B[7][3]$ is 1060, determine the value 'x' where the matrix is stored in Column Major Wise.
3. Each element of an array $A[-15...10, 15....40]$ requires one byte of storage. If the array is stored in column major order with the beginning location 1500, determine the location of $A[5,20]$.
4. A square matrix $M[][]$ of size 10 is stored in the memory with each element requiring 4 bytes of storage. If the base address at $M[0][0]$ is 1840, determine the address at $M[4][8]$ when the matrix is stored in Row Major Wise.
5. A class Matrix has been defined to create an $[MXM]$ matrix(where $1 < M < 6$) with first $M \times M$ magic numbers (A magic number is a number in which the eventual sum of digits of the number is equal to 1). Some of the members of the class are given below:

Class name : Matrix

Data Members/instance variables:

mat[][] : 2-dimensional array to store integers

m : size of the matrix

Member functions:

Matrix(int m) : constructor to initialize the data members

void fillarr() : to fill the matrix with first MXM magic numbers

int isMagic(int) : to check whether the number is magic or not

void display() : to display the matrix

Specify the class Matrix giving the details of constructor(), void fillarr(), int isMagic(int) and void display(). You need not write the main method.

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